

	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Aut 1	This Is Me	Revolutionary Women	Prehistoric Life	The Splendour of India	Ring Around the Roses	Your Country Needs You!
History	Family Ties (Our family history)	Revolutionary women (Mary Seacole, Marie Curie, Amelia Earhart)	Stone Age, Ice Age, Iron Age and Bronze Age	Colonialisms - India	Stuarts	WW2 – the war
Geography	We are East Enders (local area)	Weather experts (hot and cold climates of the world)	Maps and Atlases	India	Europe (Countries & Cities)	Europe (Countries & Cities)
Science	Humans (senses, naming parts of the human body)	Living things and their habitats (habitats, micro-habitats, sources of food)	Animals (Nutrition)	Living things and their habitats (classification)	Living things and their habitats (reproduction, differences in life cycles)	Light (how the eye works)
RE	Hinduism (Unit 1: Diwali – Rama & Sita)	Hinduism (Unit 2: Living as a Hindu – Story of Krishna)	Hinduism (Unit 3: Belonging to the Hindu community – the world)	Hinduism (Unit 3: Belonging to the Hindu community – the Mandir)	Hinduism (Unit 4: God and Beliefs – Hindu beliefs about God)	Hinduism (Unit 4: God and Beliefs – The Life Journey)
Art	Pattern (paint, pencil, textiles, clay, printing)	Colour (Painting, ink, dye, textiles, pencils, crayon, pastels)	Texture (textiles, clay, sand, plaster, stone)	Form (3D work, clay, dough, boxes, wire, paper, sculpture, mud roc)	Printing (found materials, fruit/veg, wood blocks, press print, lino, string)	Colour (Painting, ink, dye, textiles, pencils, crayon, pastels)
D&T	Processes Wheels and axles	Food Technology How to prepare food	Food Technology Healthy and varied diet	Textiles 2d shape to 3d product	Food Technology Celebrating culture	Processes Frame structures
Computing	Computers (Recognise common uses of ICT at home and school, Internet safety) E-Safety (Understand where to go for help, and support when they have concerns about content or contact on the internet)	Computers (Recognise common uses of ICT beyond school) E-Safety (Use technology safely and keep personal information private)	Computers (Input & output: recognising and making efficient use of familiar forms) E-Safety (Use tech safely and respectfully, keeping personal info private. Recognise acceptable/unacceptable behaviour)	Computers (Use other input devices such as cameras or sensors) E-Safety (Use tech responsibly and understand that communication online may be seen by others. Understand where they go for help)	Net Searching (Use filters in search tech effectively. Use filters in search tech effectively and appreciates how results are selected and ranked) E-Safety (Understand the need to only select age appropriate content)	Networks (Understand how computer networks enable communication. Begin to use internet services within own creations to share and transfer data to a third party) E-Safety (Use tech respectfully and responsibly. Identify a range of ways to report concerns about content and contact in and out of school)
PHSE	Braving the Weather, Road Safety, Emergency Service	Happiness, It's okay to not be okay, Anger – difficult feelings and behaviour	Relationships with others, Helping others to get help, Growth mindset	Respect, Problem solving and resourcefulness, Leadership	Learning, Resilience, Teamwork	From learning to working, How to write a CV, Entrepreneurship/Enterprise and Business
	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Aut 2	Bright Lights, Big City	London's Burning	The Golden Age	The Land Down Under	Victorian Detectives	We Need You!
History	London (London and local history)	Historical London Under Fire (Guy Fawkes, Great Fire of London)	Ancient Greece	Colonialisms – Australia	Victorians, (Empress of India/The Great British Imperialism)	Windrush, the aftermath from the war
Geography	Out of the city: trail adventures (explore trail paths in each of the U.K. countries)	Our Local London (geographical features – rivers, canals)	Importing/Exporting (Trade routes)	Countries and Cities Australia	Europe (Physical & Political connection)	The Commonwealth countries
Science	Seasonal changes	Plants (seeds & bulbs & survival)	Humans (Skeleton, muscles)	Electricity (circuits, conductors and insulators)	Animals & Humans (Human life cycle, developing into old age)	Evolution and inheritance (fossils, adaptation, offspring)
RE	Christianity (Unit 1: Jesus' birth and Christmas Unit 2: Special occasions – Baptisms and naming)	Christianity (Unit 3: Jesus the teacher Unit 4: Easter and symbols)	Christianity (Unit 5: The Local Church)	Christianity (Unit 7: Christian places of worship – different branches of Christianity)	Christianity (Unit 9: Who was Jesus?)	Christianity (Unit 10: Christian's and the world Unit 11: Faith into action)
Art	Drawing (pencil, charcoal, inks, chalks, pastels and ICT)	Form (3D work, clay, dough, boxes, wire, paper, sculpture and mud-roc)	Form (3D work, clay, dough, boxes, wire, paper, sculpture and mud-roc)	Printing (found materials, fruit/veg, wood blocks, press print, lino, string)	Pattern (paint, pencil, textiles, clay, printing)	Drawing (Pencil, charcoal, inks, chalks, pastels, ICT)
D&T	Food Technology Preparing fruit and vegetables	Processes Wheels and axles	Processes Shell structures	Food Technology Celebrating culture	Processes Electrical Systems Simple programming and control	Textiles 2d shape to 3d product
Computing	E-Safety (Understand where to go for help, and support when they have concerns about content or contact on the internet)	E-Safety (Use technology safely and keep personal information private)	E-Safety (Use tech safely and respectfully, keeping personal info private. Recognise acceptable/unacceptable behaviour)	E-Safety (Use tech responsibly and understand that communication online may be seen by others. Understand where they go for help)	E-Safety (Understand the need to only select age appropriate content)	E-Safety (Use tech respectfully and responsibly. Identify a range of ways to report concerns about content and contact in and out of school)
PSHE	Communication, Trust, Firework Safety	Feeling sad, A problem shared is a problem halved	Mindfulness, Self-image, Anxiety	A balanced diet, Healthy eating, The importance of being active	Dealing with adversity, Responsibility and inspiration	The power of negotiation, The government and law

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Spr 1	Africa	Ancient Egyptians	The Invasion of Britain	Catastrophes	Eureka!	I Have a Dream...
History	Africa's Sunrise (early African civilization, Kings & Queens)	The Mummy Returns (Lifestyle, religion, pyramids, mummification)	Anglo-Saxons and Romans	Crusades	Industrial Revolution	Civil Rights
Geography	Africa's landscape (rivers, desert, the Savannah)	Dry Deserts and Rapid Rivers (The Sahara Desert & the River Nile)	Comparing locations	Natural Disasters	Agriculture	The Americas
Science	We're Going on Safari (Safari animals)	Human Body (skeleton, organs)	Forces & Magnets (surfaces, magnets)	Animals (food chain, digestion, teeth)	Properties and changes of materials (solids, liquids, gases, comparative and fair tests, grouping everyday materials)	Animals (how nutrients and water are transported within animals)
RE	Islam (Unit 1: Prophet Muhammad) Unit 2: Five Pillars of Islam	Islam (Unit 3: Muslim home and family Unit 4: Ramadan and Eid ul Fitr)	Islam (Unit 5: The Mosque)	Islam (Unit 6: Prophets of Allah)	Islam (Unit 7: Hajj – Journey of a lifetime)	Islam (Unit 8: The world Family of Muslims)
Art	Colour (Painting, ink, dye, textiles, pencils, crayon, pastels)	Pattern (paint, pencil, textiles, clay, printing)	Printing (found materials, fruit/veg, wood blocks, press print, lino, string)	Pattern (paint, pencil, textiles, clay, printing)	Drawing (pencil, charcoal, inks, chalk, pastels, ICT)	Texture (textiles, clay, sand, plaster, stone)
D&T	Textiles Templates and joining techniques	Structures Freestanding structure	Mechanical Systems Levers and linkages	Processes Joining and manipulating materials	Processes Shell structures	Processes Electrical Systems Simple programming and control
Computing	Using Computer (Use technology purposefully to create digital content)	Using Computer (Use technology purposefully to create, organise, store, manipulate and retrieve digital content)	Net Searching (Use simple search technologies and recognise that some sources are more reliable than others)	Net Searching (Understand how results are selected and ranked by search engines)	Using Computer (Independently select and use appropriate software for a task. Use and combine a variety of software to design and create content)	Using Computer (Design and create a range of programs, systems and content)
PSHE	Safety Symbols, Food and what not to eat, Water Safety	Personal goal setting, The art of failure, Relaxation	Stress, Problem solving and time management, Self-worth	Where does my food come from? Sleep, Screen time	You get out of life what you put into life, Communicating effectively	The organisation of life, Tax, Banks
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Spr 2	Africa	Ancient Egyptians	Secret Pirates	Game of Roses	War Begins...	Modern History
History	This is Africa (modern day Africa)	The People of Ancient Egypt (leaders, Gods and Goddesses, Kings and Queens)	Vikings	War of the Roses	WW1	Modern Politics and Society
Geography	Africa's cities (comparisons with the U.K.)	Egypt's cities (comparisons with the U.K.)	Rivers & Basins	UK	Vegetations	The Americas
Science	Animals (Identifying & classifying)	Human Body (diets, exercise)	Rocks (compare and group, fossils, soil)	Humans (food chain, digestion, teeth)	Forces (Gravity, air/water resistance, friction, levers and pulleys)	Humans (impact of diet, drugs and lifestyle on the body)
RE	Sikhism (Unit 1: Guru Nanak)	Sikhism (Unit 2: The Gurus and their teachers)	Sikhism (Unit 3: The Guru Granth Sahib - The Living Guru)	Sikhism (Unit 3: The Guru Granth Sahib - Gurdwara The Holy Temple)	Sikhism (Unit 4: Belonging to the Sikh community – Guru Gobind Singh)	Sikhism (Unit 4: Belonging to the Sikh community)
Art	Form (3D work, clay, dough, boxes, wire, paper, sculpture, mud roc)	Printing (found materials, fruit/veg, wood blocks, press print, lino, string)	Pattern (paint, pencil, textiles, clay, printing)	Texture (textiles, clay, sand, plaster, stone)	Colour (Painting, ink, dye, textiles, pencils, crayon, pastels)	Pattern (paint, pencil, textiles, clay, printing)
D&T	Structures Freestanding structure	Mechanisms Sliders and levers	Textiles 2d to 3d structures	Food Technology Celebrating culture	Textiles Combining different fabric shape	Processes Electrical Systems Simple programming and control
Computing	Using Computer (Use technology purposefully to create digital content)	Coding (Use logical reasoning to predict the behaviour of simple programs. Understand that programs execute by following precise and unambiguous instructions)	Networks (Understand that computer networks enable the sharing of data and information, understand that the internet is a large network of computers and that information can be shared between computers)	Networks (Understand what servers are and how they provide services to a network)	Networks (Begin to use internet services to share and transfer data to a third party)	Net Searching (Be discerning when evaluating digital content, Use filters in search technologies effectively and is discerning when evaluating digital content)
PSHE	My body belongs to me, Caring for animals, Animals and our lives	My body is growing, Fire safety, First aid/CPR	My body, Your body, Renewable energy, Living with little	Keeping my body safe, Vaccinations and disease, Food allergies	Respecting others – boundaries and beliefs The NHS	Pensions, My amazing body, How things we have effect our bodies

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Sum 1	Time and Destination Travellers	Island Life	South America	Righteous Royalty	A World Before	The Fear of Others
History	Trail Blazers (travelling back in time and across the globe to meet important people and places)	The Life of an Islander (languages, people, culture)	The Mayans	Tudors (Elizabeth I)	Native America	Modern History Immigration
Geography	All Around the World (continents, oceans, globes)	Island Life (weather types, agriculture, geographical features)	Contrasting UK with a country Mexico	Counties / Cities in the UK	Islands	Countries and Cities Africa
Science	Plants	Animals (food chain, offspring, adapting to environment)	Light (absences of light, reflections, light sources, shadows)	Sound (Vibrations, pitch and volume)	Earth and Space (Rotation, galaxy, milky way)	Living things and their habitats (classification including micro-organisms)
RE	Judaism (Unit 1: The Shabbat)	Judaism (Unit 2: Celebrations in the Jewish home)	Judaism (Unit 3: The Synagogues and beliefs about God – Synagogue and Torah)	Judaism (Unit 4: Jewish Life – the Jewish home and Passover)	Judaism (Unit 4: Jewish Life – The Shema and Amidah)	Judaism (Unit 4: Jewish Life – the journey of Jewish life)
Art	Printing (found materials, fruit/veg, wood blocks, press print, lino, string)	Texture (textiles, clay, sand, plaster, stone)	Drawing (pencil, charcoal, inks, chalk, pastels, ICT)	Colour (Painting, ink, dye, textiles, pencils, crayon, pastels)	Texture (textiles, clay, sand, plaster, stone)	Print (found materials, fruit/veg, wood blocks, press print, lino, string)
D&T	Food Technology Healthy eating	Textiles Templates and joining techniques	Food Technology healthy eating	Mechanical Systems Levers and linkages	Mechanical Systems Pulleys or gears	Textiles Combining different fabric shape
Computing	Coding (Predict behaviours of simple programs)	Coding (Create simple programs, create and debug simple programs)	Using Computer (With support select and use a variety of software to accomplish goals)	Using Computer (Select and use a variety of software. Select, use and combine a variety of software accomplish given goals)	Coding (Design, input and test an increasingly complex set of instructions. Design, write and debug programs that accomplish specific goals, including controlling or simulating physical systems)	Coding (Include use of sequences, selection and repetition with the hardware used to explore real world systems, Solves problems by decomposing them into smaller part)
PSHE	Caring for nature, Signalling and sign language, Save our Earth!	Fight or flight, Desert island, Medicines	Playing outside, Dares and crazes, Bullying and teasing	Food hygiene, Car safety, Panic attacks	Supporting the community, Saving money, Borrowing money	Sport and Racism, Keeping safe
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Sum 2	Protest (Climate Change)	Protest (Plastic)	Protest (Colonialism)	Protest (The French Revolution)	Protest (Rainforests)	Protest (Women's Rights)
History	Saving the planet – climate change	Saving the planet - plastic	Colonialisms – China (Protests between China and Hong Kong)	The French Revolution	The History of the Rainforest	Women's Rights
Geography	Wonderful weather (changes to the weather)	Beside the Sea (explore 4 coastal areas in the U.K. countries/comparisons with island life, plastic in the sea)	Contrasting UK with a colonised country East Asia	Counties / Cities in the UK	Rainforests	Countries / Cities Asia
Science	Materials	Materials (recycling)	Plants (functions of the plant, life cycle)	States of matter (Evaporation / condensation, the water cycle)	Earth and Space (Identifying & Naming planets)	Electricity (Circuits, diagrams, creating traffic lights/lamps etc.)
RE	Buddhism (Unit 1: The Buddha – the Buddha's life)	Buddhism (Unit 1: The Buddha - how the Buddha's teaching influenced lives. Festival Wesak)	Buddhism (Unit 2: Living as a Buddhist – Noble 8 fold path, symbols, Dharma)	Buddhism (Unit 2: Living as a Buddhist – Buddhist temple or centre)	Buddhism (Unit 3: The Sangha – Three Jewels, the community, living of the teachers)	Buddhism (Unit 3: The Sangha – Bodh Gaya)
Art	Texture (textiles, clay, sand, plaster, stone)	Drawing (pencil, charcoal, inks, chalk, pastels, ICT)	Colour (Painting, ink, dye, textiles, pencils, crayon, pastels)	Drawing (pencil, charcoal, inks, chalk, pastels, ICT)	Form (3D work, clay, dough, boxes, wire, paper, sculpture, mud roc)	Form (3D work, clay, dough, boxes, wire, paper, sculpture, mud roc)
D&T	Class Creative project	Class Creative project	Class Creative project	Class Creative project	Class Creative project	Class Creative project
Computing	Coding (Algorithms)	Coding (Debug simple programs by using logical reasoning to predict the actions instructed by the code)	Coding (Design, write and debug programs. Explain how some simple algorithms work)	Coding (Decompose programs into smaller parts, use logical reasoning to detect and correct errors in algorithms and programs, select, use and combine a variety of software, systems and content that accomplish given goals)	Coding (Design, write and test: programs following sequence of instructions, where a particular result will happen on actions or situations controlled by user. Explain how algorithms work)	Coding (Create programs which use variables; use in repetition. Explain how increasingly complex algorithms work and to detect and correct errors in algorithms and program)
PSHE	Grow your own! Running out of resources, Recycling waste	Environment, Wildlife, Cyber safety	Safety at home, Honesty, Young carers,	Taking care of our elderly, Alzheimer's and Dementia, Going to the hospital	Junk food, Nutritional values, The human body	Public transport